

Minimize your trips to DB2

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Questions?

- You can submit questions by typing into the questions area of your webinar control panel.
- Questions will be answered as time permits.
- Any questions not answered due to time constraints can be answered afterward via an email.

DB3052 DB2 for z/OS Database Performance Tuning

Public course offering: 10/11/2016

Agenda










- ✓ Identify Threads with high DB2 Entry/Exit Events
- ✓ Coding Techniques to minimize trips to DB2
- ✓ Optimized Coding techniques unique to DBAT threads
- ✓ SQL and Bind options to optimize multi-row processing

Application Elapsed Time

Application

- Thread Allocation
- Program A
 - Statement 1
 - Statement 2
 - Statement 3
- Program B
 - Statement 1
 - Statement 2
- Thread Deallocation, goes Inactive, Authid Changes or ROLLUP

DB2

-  Plan
-  Package A
 -  Statement 1
 -  Statement 2
 -  Statement 3
-  Package B
 -  Statement 1
 -  Statement 2
-  Trace Record Written

Identify Threads with high DB2 Entry/Exit Events

- Long Running Threads
 - DSNB2601I long-running reader
 - DSNJ031I long running updates
- Code Review
- DB2 Accounting Trace
 - High APPL(Class 1) time
 - High number of DB2 (Class 2) ENT/EXIT
 - High number of DB2 (Class 7) ENT/EXIT



Accounting Trace Report

DB2 ENT/EXIT

TIMES/EVENTS	APPL (CL.1)	DB2 (CL.2)
-----	-----	-----
ELAPSED TIME	~	
CP CPU TIME	~	
SE CPU TIME	~	
SUSPEND TIME	~	
NOT ACCOUNT.	~	
DB2 ENT/EXIT	N/A	#####
EN/EX-STPROC	N/A	0
EN/EX-UDF	N/A	0
DCAPT.DESCR.	N/A	N/A
LOG EXTRACT.	N/A	N/A

SQL DML

SQL DML	TOTAL
-----	-----
SELECT	?
INSERT	?
ROWS	0
UPDATE	0
ROWS	0
MERGE	?
DELETE	0
ROWS	0
DESCRIBE	0
DESC.TBL	0
PREPARE	0
OPEN	?
FETCH	?
ROWS	?
CLOSE	?
DML-ALL	#####

#####

Code Review: Minimizing Trips to DB2

- Avoid unnecessary SQL Statements
- Perform loops
- Application join vs. SQL Join
- Use output only Updates/Deletes where possible
- Use ROWSET processing

Extended Indicator Variables

What do you do when the input columns received for an update or insert change from execution to execution?

- Dynamic SQL?
- Static code for all possibilities?
- Have 1 update or insert that includes all columns each time?

New for Inserts

New for Updates / Merge Updates

-5 = Use default value

-7 = Use default value

-5 = Use default value

-7 = No Update

Bind / Rebind EXTENDEDINDICATOR (YES)

Prepare WITH EXTENDED INDICATORS

Examples

MOVE -5 (or -7) TO V-ADDRESS2-NI (*no address2, use default*)

INSERT INTO EMP (EMPNO, ADDRESS, SALARY)
VALUE (:V-EMPNO,
 :V-ADDRESS2 :V-ADDRESS2-NI,
 :V-SALARY :V-SALARY-IND)

MOVE 0 TO V-ADDRESS2-NI (*address2 changed*)

MOVE -7 TO V-SALARY-NI (*salary not changed, skip column*)

UPDATE EMP
SET ADDRESS2 = :V-ADDRESS2 :V-ADDRESS2-NI,
 SALARY = :V-SALARY :V-SALARY-NI
WHERE EMPNO = :EMPNO

ROWSET POSITIONING

- Reduce DB2 Entry/Exit using ROWSET POSITIONING
 - Use of Arrays
 - Multi-Row Fetch
 - Multi-Row Insert
- Reduce database calls using the MERGE (upsert) and Multi-Row Fetch
- SELECT from INSERT, UPDATE, DELETE or MERGE
- Use of GET DIAGNOSTICS

Multi-row Fetch

- **1 Trip returns 100 rows**

EXEC SQL

```
DECLARE CURSOR1 CURSOR WITH ROWSET POSITIONING FOR  
SELECT COL1, COL2, COL3  
FROM TABLE1
```

END-EXEC

MOVE +100 TO N

EXEC SQL

```
FETCH NEXT ROWSET FROM CURSOR1 FOR :N ROWS INTO  
:COL1-ARRAY  
, :COL2-ARRAY  
, :COL3-ARRAY :COL3-IND-ARRAY
```

END-EXEC

Multi-Row Fetch

```
EXEC SQL  
  DECLARE TABLE1 TABLE  
    ( COL1 CHAR(100)  
      ,COL2 DECIMAL(9,2)  
      ,COL3 DATE)  
END-EXEC .
```

01 WORK-AREAS.

```
03 COL1-ARRAY      OCCURS 100 TIMES PIC X(100).  
03 COL2-ARRAY      OCCURS 100 TIMES PIC S9(07)V9(02) COMP-3.  
03 COL3-ARRAY      OCCURS 100 TIMES PIC X(10).  
03 COL3-IND-ARRAY OCCURS 100 TIMES PIC S9(04) COMP.  
03 N                PIC S9(09) COMP.
```

```
EXEC SQL  
  DECLARE CURSOR1 CURSOR WITH ROWSET POSITIONING FOR  
    SELECT  COL1, COL2, COL3  
    FROM    TABLE1  
END-EXEC  
MOVE +100 TO N  
EXEC SQL  
  FETCH NEXT ROWSET FROM CURSOR1 FOR :N ROWS INTO  
    :COL1-ARRAY , :COL2-ARRAY , :COL3-ARRAY :COL3-IND-ARRAY  
END-EXEC.
```

Looping with Multi-Row Fetch

```
PERFORM UNTIL EOF-FLG = 'Y'  
  EXEC SQL FETCH NEXT ROWSET FROM MRFCUR FOR 10 ROWS  
    INTO :hv1, :hv2, :hv3  
  END-EXEC  
  MOVE SQLERRD(3) TO WS-RETURNED  
  MOVE SQLCODE TO WS-SQLCODE  
  IF WS-SQLCODE = 100  
    MOVE 'Y' TO EOF-FLG  
  ELSE  
    IF WS-SQLCODE NOT = 0  
      PERFORM Z100-DB2-ERROR  
    END-IF  
  END-IF  
  
***** LOOP WITHIN THE LOOP  
  PERFORM VARYING SUB1 FROM 1 BY 1 UNTIL SUB1 >  
    WS-RETURNED  
    DISPLAY hv1(SUB1) hv2(SUB1) hv3(SUB1)  
  END-PERFORM  
  
END-PERFORM.
```



Multi-Row Insert

WORKING-STORAGE SECTION.

```
01 NUMBER-TO-INSERT          PIC S9(04) COMP.  
01 COL1-ROWSET-ARRAY        OCCURS 10 PIC .....
```

```
01 COL2-ROWSET-ARRAY        OCCURS 10 PIC .....
```

```
01 COL3-ROWSET-ARRAY        OCCURS 10 PIC .....
```

```
01 INSERT-ROWSET-INDICATORS OCCURS 10 PIC .....
```

PROCEDURE DIVISION.

Populate arrays with values to insert

Set indicator variable elements as required

```
MOVE +10 TO NUMBER-TO-INSERT
```

```
EXEC SQL
```

```
INSERT INTO TABLEA
```

```
(COL1, COL2, COL3)
```

```
VALUES ( :COL1-ROWSET-ARRAY
```

```
        ,:COL2-ROWSET-ARRAY
```

```
        ,:COL3-ROWSET-ARRAY :INSERT-ROWSET-INDICATORS
```

```
)
```

```
FOR :NUMBER-TO-INSERT ROWS
```

```
NOT ATOMIC CONTINUE ON SQLEXCEPTION
```

```
END-EXEC
```

Insert Processing comparison

100 Trips to DB2

```
01 TABLE_DCLGEN
~
PERFORM ~INS-LOOP 100 TIMES
~
INS-LOOP.
Read 1 input record &
  move data to columns
INSERT INTO TABLEA
  (COL1, COL2, COL3)
VALUES
  (:COL1-ROWSET-ARRAY ~ )
```

1 Trip to DB2

```
01 NUM-TO-INSERT      PIC S9(04) COMP.
01 COL1-ROWSET-ARRAY OCCURS 100 PIC ~
~
Read 100 input records & move data to arrays
MOVE +100 TO NUM-TO-INSERT
~
INSERT INTO TABLEA
  (COL1, COL2, COL3)
VALUES
  (:COL1-ROWSET-ARRAY ~ )
FOR :NUM-TO-INSERT ROWS
NOT ATOMIC CONTINUE ON SQLEXCEPTION
~
```

LOAD..... RESUME YES

Merge Processing

2 TRIPS TO DB2

```
SELECT ....  
    FROM T1 ....  
IF SQLCODE = 0  
    UPDATE T1 .....
```

ELSE

```
IF SQLCODE = +100  
    INSERT INTO T1 ...
```

1 TRIP TO DB2

```
MERGE INTO T1  
    USING (VALUES...)  
        AS NEW (...)  
ON I.~ = NEW.~  
WHEN MATCHED THEN  
    UPDATE ...  
WHEN NOT MATCHED  
THEN  
    INSERT ...
```


MERGE Statement, 1 trip to DB2

Host Variable Arrays

```
EXEC SQL
MERGE INTO ITEM I
  USING (VALUES (:ITEMNO, :ITEMNAME) FOR 5 ROWS)
    AS NEWITEM ( ITEMNO, ITEMNAME)
  ON  I.ITEMNO = NEWITEM.ITEMNO
  WHEN MATCHED THEN
    UPDATE SET ITEMNAME = NEWITEM.ITEMNAME
  WHEN NOT MATCHED THEN
    INSERT (ITEMNO, ITEMNAME)
      VALUES (NEWITEM.ITEMNO, NEWITEM.ITEMNAME)
NOT ATOMIC CONTINUE ON SQLEXCEPTION
END-EXEC.
```

GET DIAGNOSTICS Example

Example 1.

```
EXEC SQL
  GET DIAGNOSTICS
    :WS-ROW-COUNT = ROW_COUNT
    , :WS-COND-NUM = NUMBER
END-EXEC
```

Example 2.

```
EXEC SQL
  GET DIAGNOSTICS   CONDITION 1
                    :WS-SQLCODE =
DB2_RETURNED_SQLCODE
                    , :WS-SQLSTATE = RETURNED_SQLSTATE
END-EXEC
```

Example 3.

```
EXEC SQL
  GET DIAGNOSTICS
    :WS-TOT-COND = NUMBER
END-EXEC
PERFORM VARYING WS-COND-NUM FROM 1 BY 1
  UNTIL WS-COND-NUM IS GREATER THAN WS-TOT-COND
EXEC SQL
  GET DIAGNOSTICS
    CONDITION :WS-COND-NUM
    :WS-SQLCODE = DB2_RETURNED_SQLCODE
    , :WS-SQLSTATE = RETURNED_SQLSTATE
    , :WS-ROW-NUM = DB2_ROW_NUMBER
END-EXEC
END-PERFORM
```

Delete Processing

- DELETE ... WHERE key=unique_value
- DELETE ... WHERE CURRENT OF
- DELETE ... WHERE search-condition
- DELETE FROM tbname
- TRUNCATE TABLE tbname
 - IMMEDIATE
 - IGNORE DELETE TRIGGERS
- LOAD REPLACE
//SYSREC DD DUMMY
- REORG DISCARD *--will be deprecated in future releases*

Returning Modified Data

- **SELECT FROM FINAL TABLE**
 - (INSERT INTO tname)
 - (UPDATE tname)
 - (MERGE INTO tname)
- **SELECT FROM OLD TABLE**
 - (DELETE FROM tname)
 - (UPDATE tname)

Minimizing Trips to DB2, DBAT Threads

- SQL enabled block fetching for Distributed apps
FOR FETCH ONLY
OPTIMIZE FOR n ROWS
EXTRASRV -- subsystem parameter
- Enable package-based continuous block fetch
Bind: DBPROTOCOL(DRDACBF).for z/OS client
- FETCH FIRST n ROWS ONLY clause in a
distributed query for fast implicit close **Caution!**
- Use V11 Array datatypes
- Move SQL from client to DB2 (Stored Procedures)

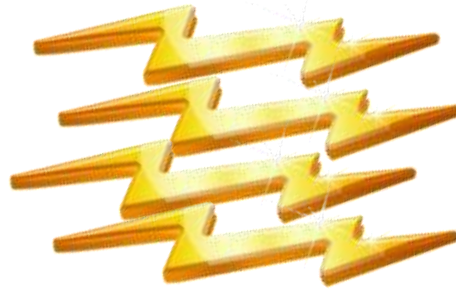
Network Traffic

Receive Request

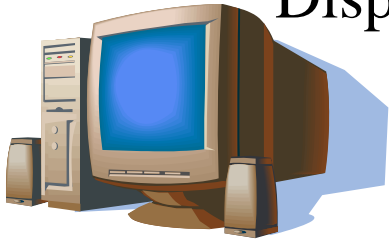
Validation



Get Data
Process Data



Display Result



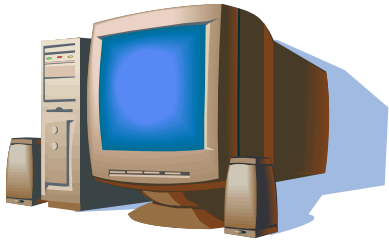
Solution

Receive Request

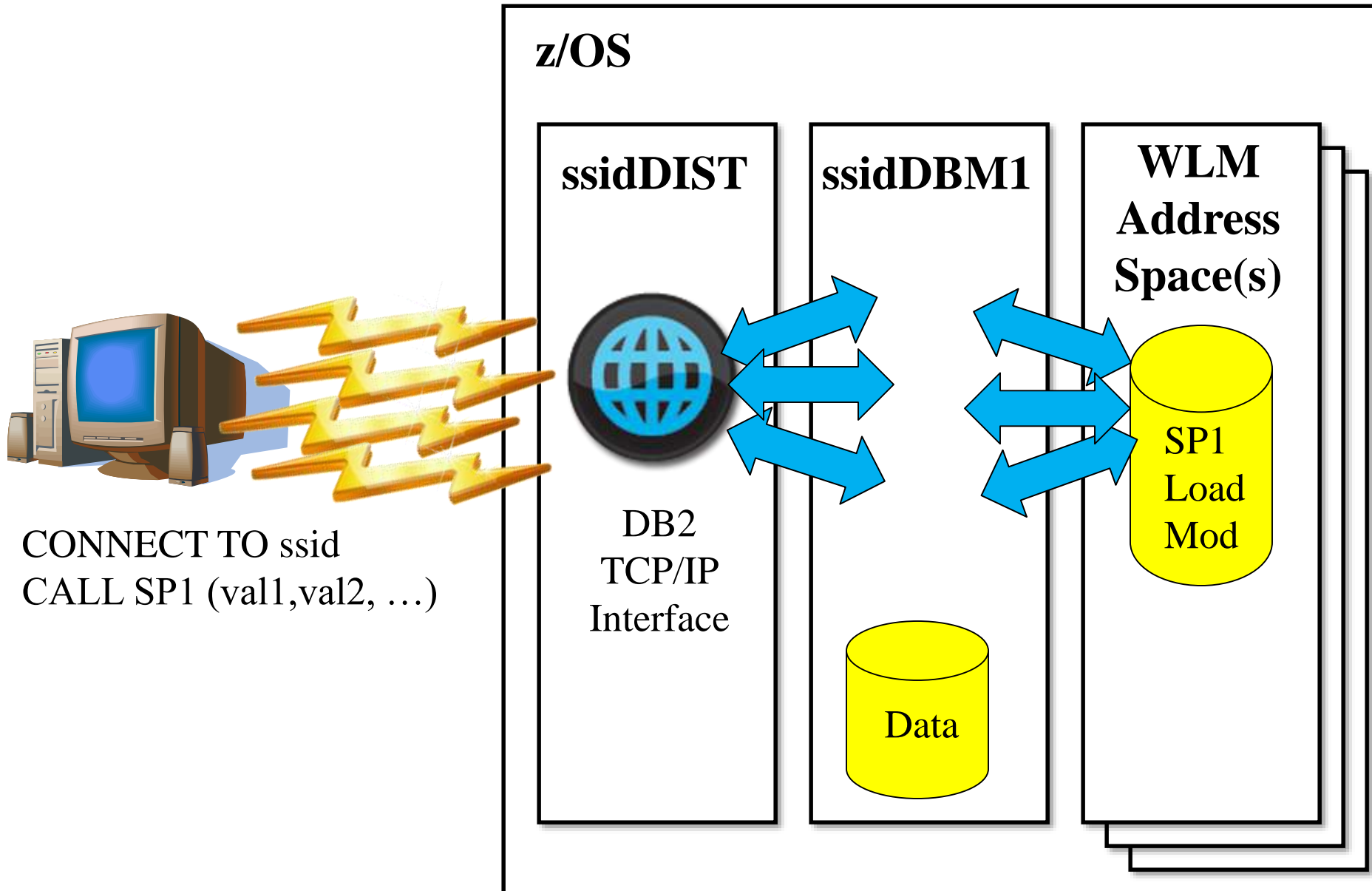
Validation

Call Procedure

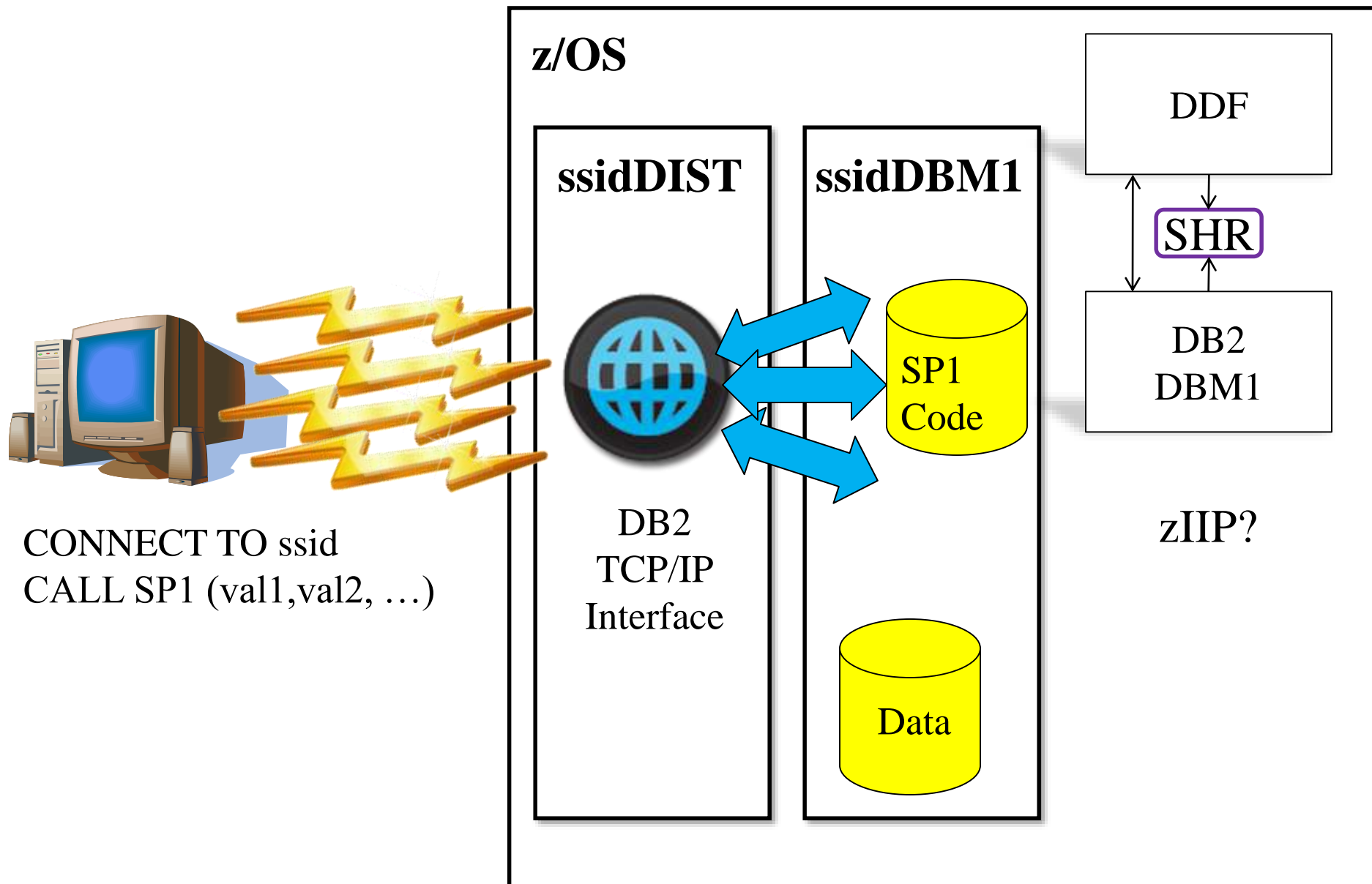
Display Result



External Stored Procedures



Native Stored Procedures



Bind Options

- BIND/REBIND
- ISOLATION (CS | RR | RS | UR | NC)
- CURRENTDATA (**NO** | YES)
- DBPROTOCOL (DRDA | **DRDACBF**)
- RELEASE (COMMIT | **DEALLOCATE**)
- CONCURRENTACCESSRESOLUTION
(USECURRENTLYCOMMITTED |
WAITFOROUTCOME)

Review Accounting Trace

DB2 ENT/EXIT

TIMES/EVENTS	APPL (CL.1)	DB2 (CL.2)
-----	-----	-----
ELAPSED TIME	~	
CP CPU TIME	~	
SE CPU TIME	~	
SUSPEND TIME	~	
NOT ACCOUNT.	~	
DB2 ENT/EXIT	N/A	###
EN/EX-STPROC	N/A	?
EN/EX-UDF	N/A	?
DCAPT.DESCR.	N/A	N/A
LOG EXTRACT.	N/A	N/A

SQL DML

SQL DML	TOTAL
-----	-----
SELECT	?
INSERT	#
ROWS	###
UPDATE	#
ROWS	###
MERGE	?
DELETE	#
ROWS	###
DESCRIBE	0
DESC.TBL	0
PREPARE	0
OPEN	#
FETCH	##
ROWS	###
CLOSE	#
DML-ALL	####

Sample Run Time Results Comparisons

- Run: ODYLC.SP5N00:V1(CHAR(3), INTEGER)
 - Base table cursor
 - Fetch/Insert into DGTT
 - Open Cursor on DGTT
 - Query execution time => 820 ms
- Run: ODYLC.SP5N00:V2(CHAR(3), INTEGER)
 - Mass insert into DGTT from Base Table
 - Open Cursor on DGTT
 - Query execution time => 570 ms
- Run: ODYLC.SP5N00:V3(CHAR(3), INTEGER)
 - Cursor with Return on Base Table
 - Query execution time => 290 ms

Minimizing Trips to DB2 Recap

- Review Long running units of work (DSN messages)
- CODE Reviews
 - Avoid unnecessary SQL Statements
 - Perform loops
 - Application join vs. SQL Join
 - Use output only Updates/Deletes where possible
 - Use ROWSET processing
- Accounting Trace
 - ENT/EXIT Events
 - Compare to SQL DML
 - Plus overall performance
- OPEN Discussion/Questions

Recommendations



1. Identify Threads with high DB2 ENT/EXIT Events
2. Identify Long Running Threads
3. Implement standardized Code Reviews
4. Ban the words ***NEVER & ALWAYS***
5. Choose more than 1 solution
6. Test each solution
7. Implement





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